

# Forest Fire Detection and Reporting in Forests of Uttarakhand

A Wireless Sensor Network Approach for Early Detection and Reporting

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## **Introduction: Forest Fire Threats and WSN Applications**



#### **Forest Fire Threats**

- Common disaster globally, especially in winter months
- Over 100,000 forest fire incidents reported in the past decade
- Devastating impact on ecosystems and biodiversity
- Threat to human lives and property in fire-prone areas
- Significant economic losses to affected regions



## **WSN Applications**

- Effective detection of forest fires through wireless sensor networks
- Unique advantages for deployment in complex forest terrains
- Real-time monitoring and early warning capabilities
- **Efficient** data reporting to multiple sink nodes
- Energy-efficient solutions for long-term deployment

## **Limitations of Existing Forest Fire Detection Systems**



## **2D Node Deployment Assumptions**

- Most existing solutions assume sensors deployed on a 2D plane
- Forest deployment in rugged areas with mountains, rocks, and dense underbrush
- Airdropping is only feasible deployment method
- Nodes deploy at different heights (ground, treetops, underbrush)
- Each node has different Z coordinate requires 3D deployment



## **Single-Sink Node Design**

- Almost all existing solutions report data to a single sink node
- ⚠ Creates a single point of failure risk
- Network fire reporting function fails if sink node dies
- Unacceptable for critical applications like fire early warning
- Redundant design needed for reliable operation

Additional limitation: Some research assumes grid deployment, which is unrealistic for dense forests and overestimates network lifetime.

## **Challenges in Real Forest Environments**



## **Complex Terrain**

Forest fire detection systems deployed in rugged areas with mountains, rocks, and dense vegetation



## **Variable Heights**

Nodes distributed at different heights (ground, tree tops, underbrush) with varying Z coordinates



#### **Deployment Method**

Aerial deployment is often the only feasible method in remote forest areas



#### Wildlife Interference

Grid deployment impractical due to complex terrain and wildlife concerns

## Why Random 3D Deployment is More Realistic



#### **Actual Deployment**

Random deployment better represents the actual distribution of nodes in complex forest environments

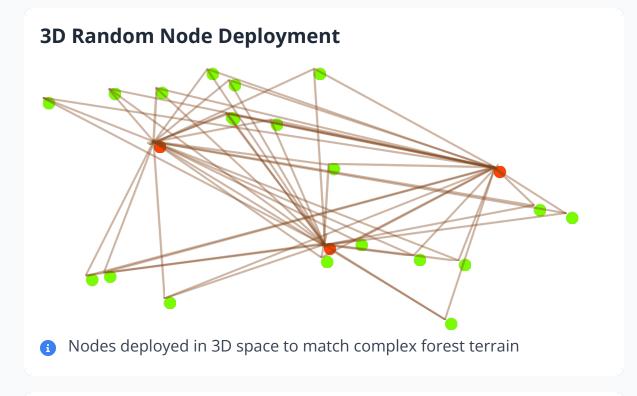
Random 3D Deployment in Forest Environment



#### **Network Lifetime**

Grid deployment overestimates network lifetime, potentially leading to missed fire detections

## **Proposed 3D Multi-Sink WSN Solution**



## **Multi-Sink Design**



Sink Node 1



Sink Node 2



**Sink Node 3** 

## **Key Features**



#### **3D Random Deployment**

Nodes deployed in 3D space to match complex forest terrain (ground, tree tops, shrubs)



#### **Multi-Sink Redundancy**

Data reported to three different sink nodes, reducing single point failure probability



## **Energy Efficiency**

Protocol designed to improve network lifetime while ensuring no fire detection is missed



#### **Network Lifetime**

Defined as time until first node exhausts energy (n-out-of-n model)

Data reported to multiple sinks for reliability

## **System Model and Radio Model**



## **System Model**

- ★ 3D Random Deployment: n nodes randomly deployed in a 3D Cartesian plane
- "ן" Multi-Sink Architecture: nodes report to three different sink nodes
- Redundancy: design reduces probability of single point failure

## **Key Parameters:**

Network lifetime: time from deployment to first node depletion

Path loss index: typically 3 in forest environments



## **Radio Model**

Energy Components: sensing, computation, forwarding, receiving, listening



#### **Energy Consumption Formulas**

 $ETX = m * 117 * 10 + m * 1.7 * 10 + D * m * \varepsilon * d$ 

Elistening = (1 - D) \* 570 \* 10

Where: m = packet size (bits), D = duty cycle,  $\varepsilon$  = 8.854 pJ/bit/m<sup>2</sup>, d = distance between nodes

- Computational Energy: 117 nJ/bit
- **Sensing Energy:** 1.7 μJ/bit

## Fermat Point-Based Energy Efficient Data Forwarding

## Fermat Point Concept

The Fermat point within a quadrilateral is the point that minimizes the sum of distances to all vertices.

### Forwarding Mechanism Flow

- **Fermat Point Calculation:** Nodes calculate the theoretical Fermat point using the Minima algorithm.
- **Fermat Node Selection:** The closest node to the Fermat point is selected as the Fermat Node (FN).
- **Data Transmission to FN:** Source nodes transmit data to their respective Fermat nodes.
- **FN Forwarding to Sinks:** Fermat nodes transmit data to all three sink nodes.

#### **Next Hop Selection Formula**

кіj = res\_energyi /

Where: res\_energyi = Rema**dist**jbattery charge of node i (mJ), distj = Distance from node j to sink

#### **TData Transmission via Fermat Node**

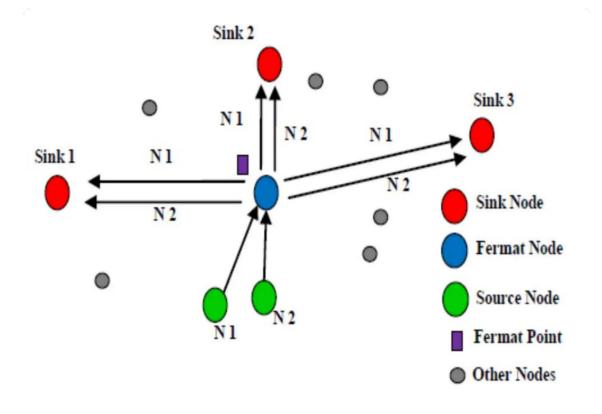


FIGURE 2
NODES TRANSMITTING DATA THROUGH FERMAT NODE TO THREE DIFFERENT SINKS.



## **Data Transmission Modes**



#### **Time-driven Mode**

- All nodes periodically sense temperature, humidity and solar radiation
- → Data sent to all three sink nodes through
  FN
- Uses TDMA with fixed time slots for transmission

#### **Characteristics:**

Highest redundancy, highest energy consumption, shortest network lifetime



#### **Event-driven Mode**

- Nodes respond only when temperature exceeds 50°C threshold
- Sends wind direction to estimate fire spread
- ? Random node selection for probing



#### **Hybrid Mode**

- Combines time-driven and event-driven approaches
- Nodes transmit in polling mode during fixed time slots
- Only transmits when temperature exceeds threshold

#### **Characteristics:**

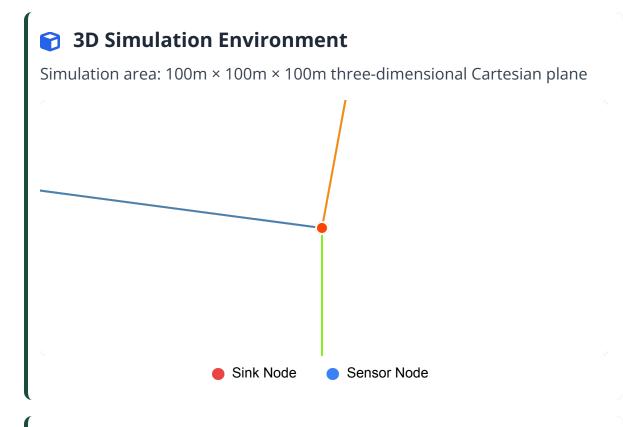
Reduced redundancy, lower energy consumption, longer lifetime than time-driven mode

#### **Characteristics:**

Best of both worlds, expected to have the longest network lifetime

Feature	Time-driven	Event-driven	Hybrid
Power Consumption	High	Medium	Low
Network Lifetime	Short	Medium	Long
Redundancy	High	Medium	Low 8/11

## **Simulation Environment and Parameters**



- **Sink Node Positions**
- Sink 1: <0, 0, 0>
- Sink 2: <100, 0, 0>
- Sink 3: <100, 100, 100>



## **器 Network Parameters**

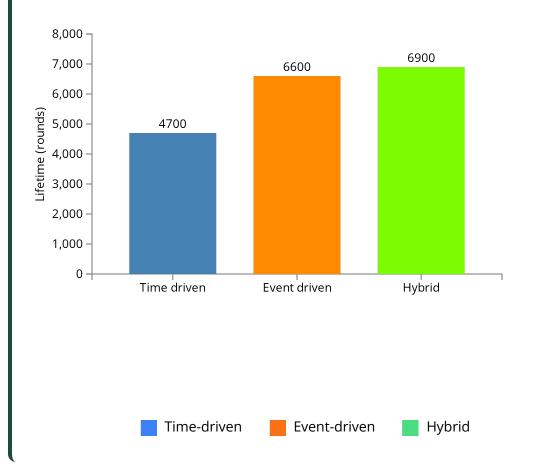
#### TABLE 1 NETWORK PARAMETERS

Parameter	Value	
Number of nodes	200	
Number of sinks	3	
Path Loss Exponent	3	
Initial Energy of Nodes	1 J	
Deployment Pattern	RANDOM	

- **Parameter Descriptions**
- Number of nodes: 200 sensor nodes deployed in the environment
- Number of sinks: 3 aggregation nodes for data reporting
- Path Loss Exponent: 3, affecting signal propagation
- Initial Energy: 1 Joule for each sensor node
- Deployment Pattern: Random distribution in 3D space

## **Network Lifetime Comparison**

## Lifetime Comparison between Different Transmission Modes



#### **Key Insights**

- Network lifetime defined as n-out-of-n (time from deployment to first node energy depletion)
- Hybrid mode provides the highest network lifetime (6900 rounds)
- Time-driven mode has shortest lifetime (4700 rounds) due to unnecessary transmissions
- Event-driven mode performs better than time-driven (6600 rounds) by transmitting only when necessary

#### Why Hybrid Mode Performs Best

Hybrid mode combines the advantages of both time-driven and event-driven approaches, achieving optimal energy efficiency through scheduled polling while only transmitting when necessary events occur.

## **Conclusions and Future Work**



## **Key Conclusions**

- ★ Hybrid transmission mode provided the longest network lifetime
- Time-driven mode suitable for wide forest environment research



## **Future Work**

- Deploy real nodes in Mussoorie-Dehradun region
- Measure effectiveness of the proposed solution

#### **Thank You for Your Attention**

Questions?